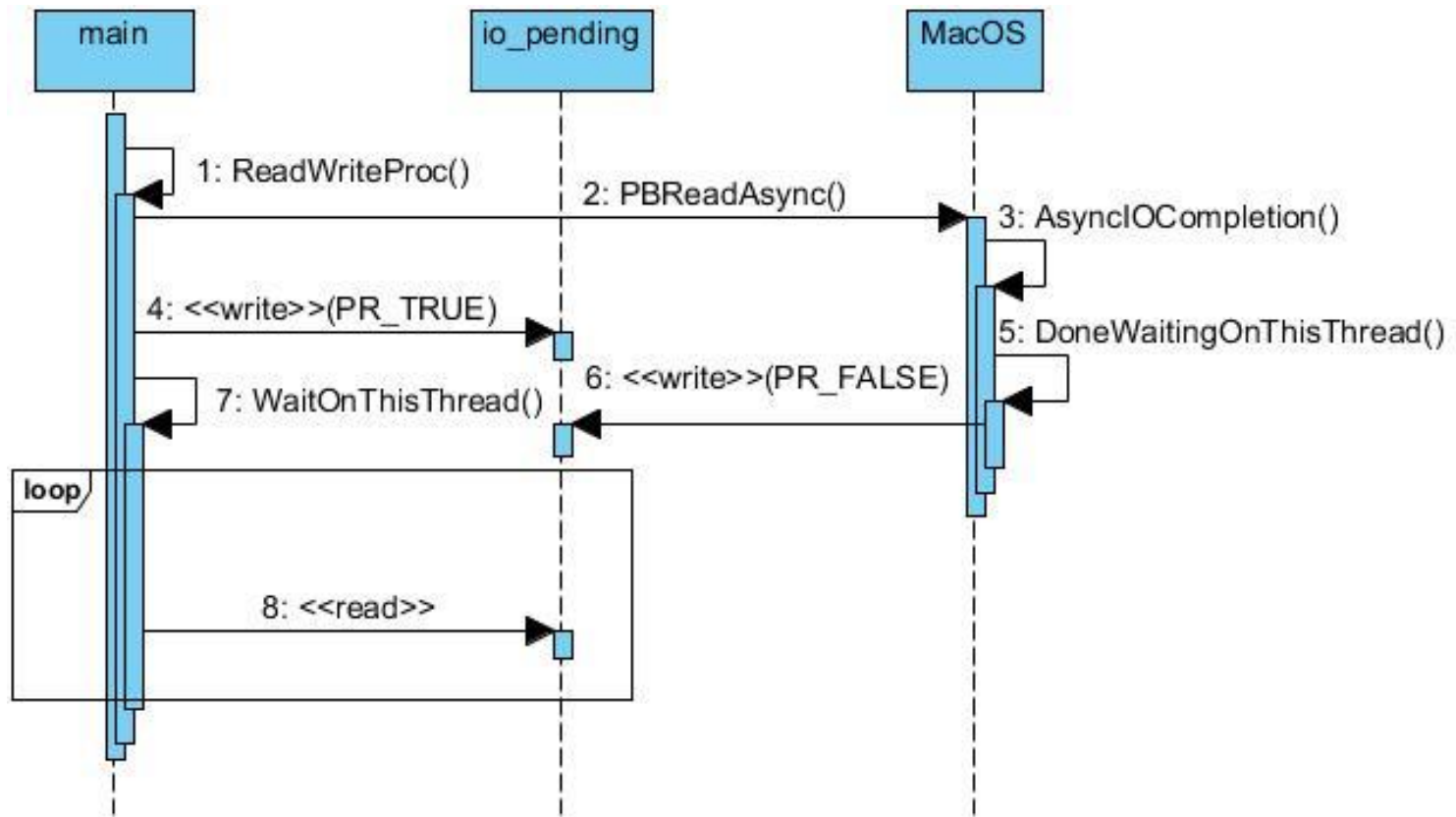


On Detecting Concurrency Defects Automatically at the Design Level

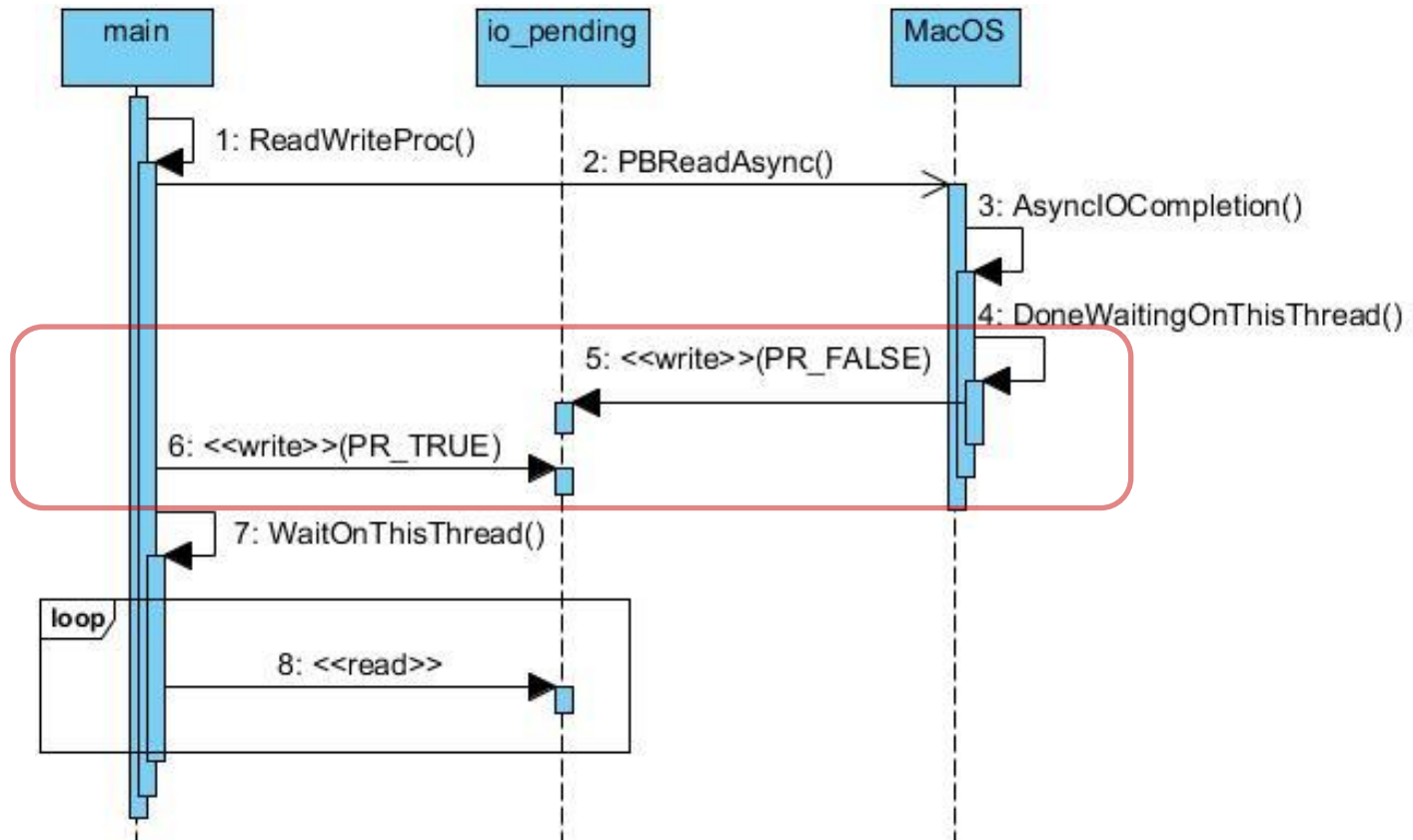
Frank Padberg
and Luis M. Carril
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Oliver Denninger
and Martin Blersch
FZI Karlsruhe, Germany

Design Scenario: Mozilla



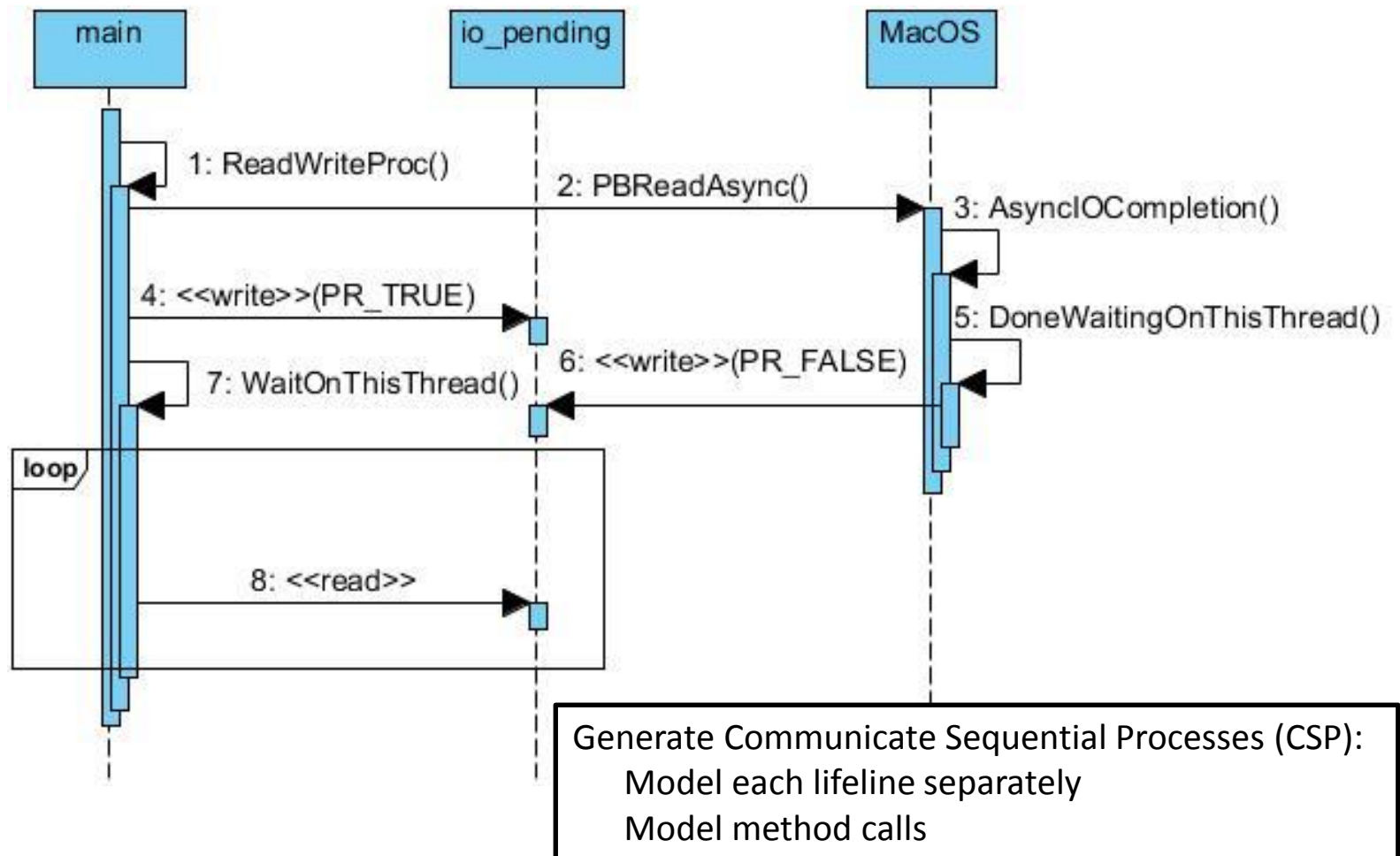
The Hidden Problem: Mozilla 97866



Defect Detection Approach

- Early detection of defects (in design)
- Formal modelling the design diagrams
- Search for concurrency defect patterns (model checking)
- Highlight suspicious parts of the diagram
- Automatic

Design Scenario: Mozilla (again)



CSP Model for Mozilla Example

MOZILLA97866 = (**MAIN** || **IOPENDING** || **MACOS**)

MAIN = (readwriteproc_MAIN -> *mc_MAIN_MACOS.pbreadasync* ->
wr_MAIN_IOPENDING -> waitonthisthread_MAIN -> MAIN#L)
MAIN#L = (rd_MAIN_IOPENDING -> MAIN#L
∏ rd_MAIN_IOPENDING -> SKIP)

IOPENDING = (IOPENDING#S1 || IOPENDING#S2)

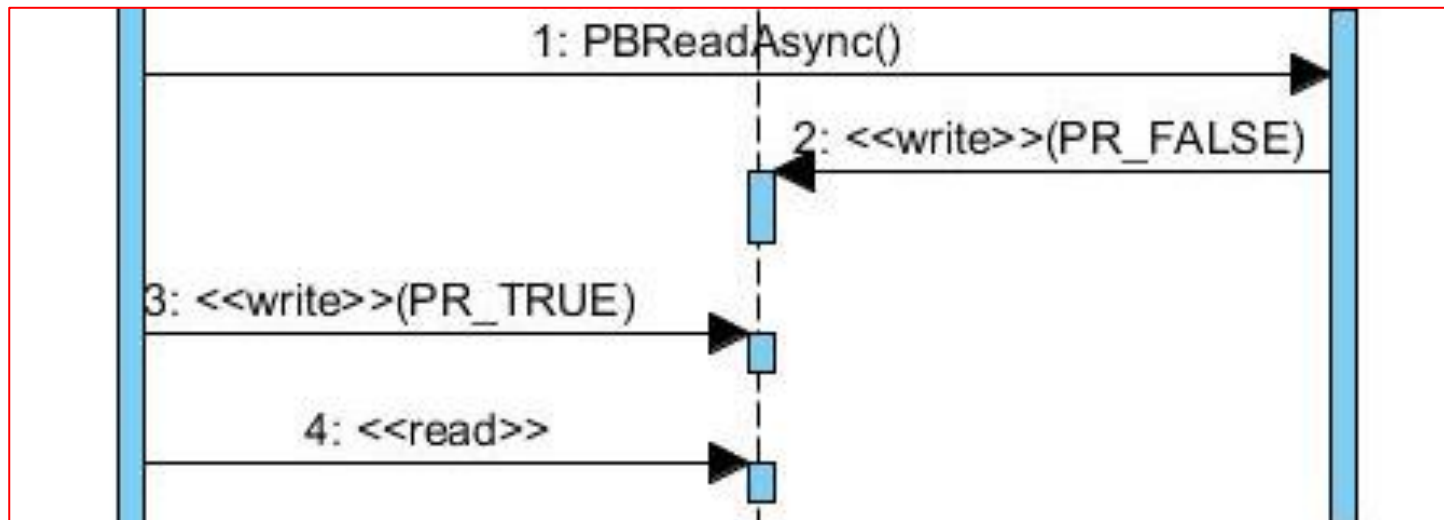
IOPENDING#S1 = (wr_MACOS_IOPENDING -> IOPENDING#S1)

IOPENDING#S2 = (wr_MAIN_IOPENDING -> IOPENDING#S2
| rd_MAIN_IOPENDING -> IOPENDING#S2)

MACOS = (*mc_MAIN_MACOS.pbreadasync* -> asynciocompletion_MACOS
-> donewaitonthisthread_MACOS -> wr_MACOS_IOPENDING
-> MACOS)

Defective Trace

mc_MAIN_MACOS.pbreadasync -> wr_MACOS_IOPENDING ->
wr_MAIN_IOPENDING -> rd_MAIN_IOPENDING



Patterns Catalog

Name	Patterns
Access after deletion	od_SD -> mc_P1_SD.method → STOP
	od_SD -> rd_P1_SD -> STOP
	od_SD -> wr_P1_SD -> STOP
Asynchronous wait with flag	mc_MAIN_ASYNC.method -> wr_ASYNC_FLAG -> wr_MAIN_FLAG -> rd_MAIN_FLAG -> STOP
	oa_ASYNC -> wr_ASYNC_FLAG -> wr_MAIN_FLAG -> rd_MAIN_FLAG -> STOP
Atomicity violation with one variable	rd_P1_SD -> wr_P2_SD -> wr_P1_SD -> STOP
	rd_P1_SD -> wr_P2_SD -> rd_P1_SD -> STOP
Indirect atomicity violation	mc_P1_DELEGATE.method1 -> rd_DELEGATE_SD -> mc_P2_DELEGATE.method2 -> wr_DELEGATE_SD -> mc_P1_DELEGATE.method3 -> rd_DELEGATE_SD -> STOP

Generic Pattern

Asynchronous wait pattern:

```
WOAPATTERNMETHOD = ( mc_MAIN_ASYNC.method -> wr_ASYNC_FLAG ->  
wr_MAIN_FLAG -> rd_MAIN_FLAG -> STOP )
```

Pattern Instances

mc_MAIN_MAIN.pbreadasync -> wr_MACOS_MACOS ->
wr_MAIN_MAIN -> rd_IOPENDING_IOPENDING -> STOP



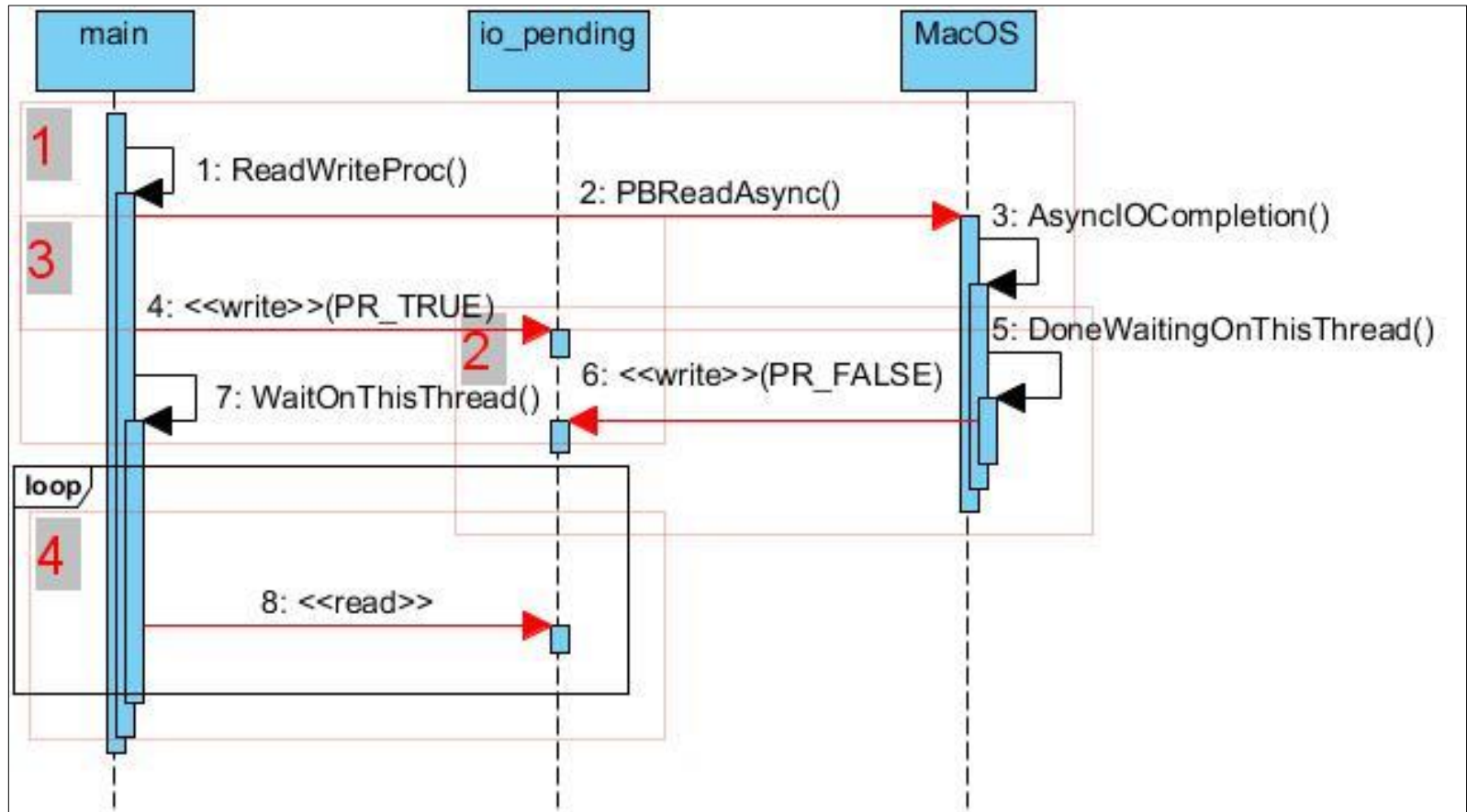
mc_MAIN_MACOS.pbreadasync -> wr_MACOS_IOPENDING ->
wr_MACOS_IOPENDING -> rd_MACOS_IOPENDING -> STOP



mc_MAIN_MACOS.pbreadasync -> wr_MACOS_IOPENDING ->
wr_MAIN_IOPENDING -> rd_MAIN_IOPENDING -> STOP



Feedback Highlighting



1

2

3

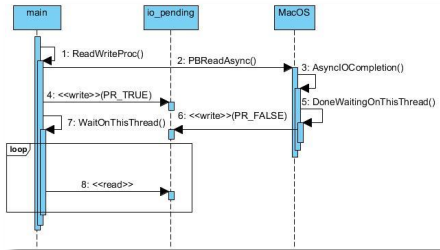
4

mc_MAIN_MACOS.pbreadasync -> wr_MACOS_IOPENDING -> wr_MAIN_IOPENDING -> rd_MAIN_IOPENDING

Initial Evaluation

Scenario	Bug Pattern	Detection Time
Mozilla 97866	Asynchronous wait with flag 2x Atomicity violation	0.8 seconds
PBZIP2	Access after deletion	2.1 seconds
MySQL 3596	Indirect atomicity violation	0.8 seconds
Mozilla 19421	Access after deletion	0.6 seconds
Mozilla 73291	10x atomic violation	1.8 seconds
Mozilla 73291 Synchronized	<i>-correct synchronisation-</i>	2.4 seconds

Tool Chain



mc_MAIN_MACOS.pbreadasync -> wr_MACOS_IOPENDING -> wr_MAIN_IOPENDING -> rd_MAIN_IOPENDING -> STOP

Model Generation

Model Checker

```

MOZILLA97866 = ( MAIN || IOPENDING || MACOS )
MAIN = ( readwriteproc_MAIN ->
mc_MAIN_MACOS.pbreadasync ->
wr_MAIN_IOPENDING -> waitonthisthread_MAIN ->
MAIN#L )
MAIN#L = ( rd_MAIN_IOPENDING -> MAIN#L  π
rd_MAIN_IOPENDING -> SKIP )
IOPENDING = ( IOPENDING#S1 || IOPENDING#S2 )
IOPENDING#S1 = ( wr_MACOS_IOPENDING ->
IOPENDING#S1 ) ...
    
```

Pattern Matching

Pattern Catalog

UML Tool Plug-in

The screenshot displays the Visual Paradigm for UML Modeler Edition interface. The main workspace shows a sequence diagram with three lifelines: **main**, **io_pending**, and **MacOS**. The diagram contains the following messages:

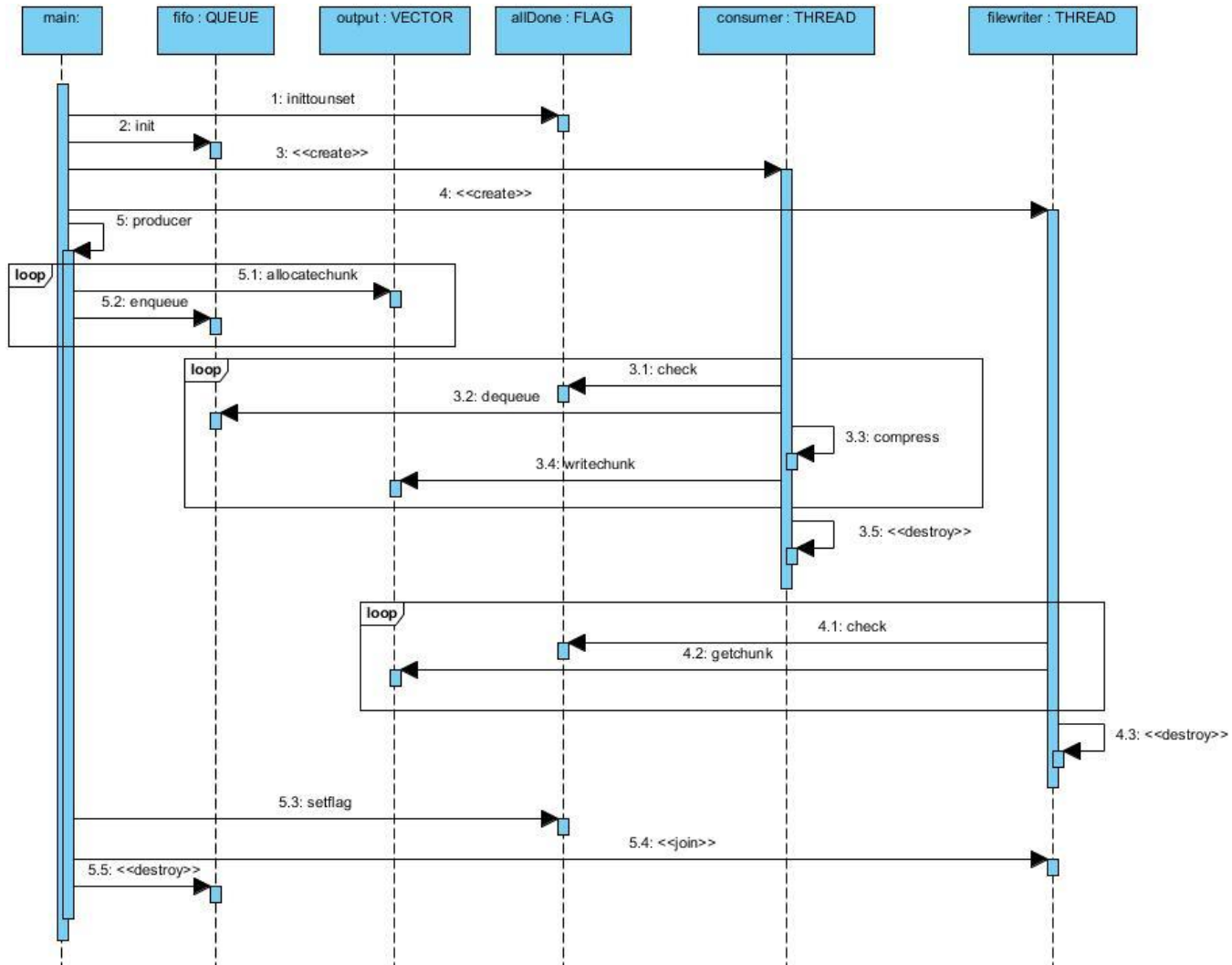
- 1: ReadWriteProc() (self-call on main)
- 2: PReadAsync() (from main to io_pending)
- 3: AsyncIOCompletion() (from io_pending to MacOS)
- 4: <<write>>(PR_TRUE) (from main to io_pending)
- 5: WaitOnThisThread() (from io_pending to main)
- 6: DoneWaitingOnThisThread() (from MacOS to io_pending)
- 7: <<write>>(PR_FALSE) (from main to io_pending)
- 8: <<read>> (from io_pending to main)

On the right side, a **Qualicore** search window is open, displaying a list of patterns:

- ATOMVIOOPATTERNWWR_3
- ATOMVIOOPATTERNRWR_3
- WOAPATTERNMETHOD_2_1 (highlighted)

The search window also includes a dropdown menu set to "First found with loops" and buttons for "Restore", "Run", and "Close".

PBZIP - Diagram



PBZIP – Model

PBZIP2V1 = (**MAIN** || **CONSUMER** || **FILEWRITER** || **FIFO** || **OUTPUT** || **ALLDONE**)

MAIN = (mc_MAIN_ALLDONE.inittounset -> mc_MAIN_FIFO.init -> oc_CONSUMER -> oc_FILEWRITER -> producer_MAIN -> MAIN#L)

MAIN#L = (mc_MAIN_OUTPUT.allocat chunk -> mc_MAIN_FIFO.enqueue -> MAIN#LI Π mc_MAIN_OUTPUT.allocat chunk -> mc_MAIN_ALLDONE.setflag -> oj_MAIN_FILEWRITER -> od_FIFO -> SKIP)

MAIN#LI = (mc_MAIN_FIFO.enqueue -> MAIN#L)

CONSUMER = (CONSUMER#S1 || CONSUMER#S2)

CONSUMER#S1 = (oc_CONSUMER -> CONSUMER#S1) CONSUMER#S2 = (mc_CONSUMER_ALLDONE.check -> mc_CONSUMER_FIFO.dequeue -> compress_CONSUMER -> mc_CONSUMER_OUTPUT.writechunk -> CONSUMER#S2I Π mc_CONSUMER_ALLDONE.check -> od_CONSUMER -> SKIP)

CONSUMER#S2I = (mc_CONSUMER_FIFO.dequeue -> compress_CONSUMER -> mc_CONSUMER_OUTPUT.writechunk -> CONSUMER#S2)

FILEWRITER = (FILEWRITER#S1 || FILEWRITER#S2)

FILEWRITER#S1 = (oc_FILEWRITER -> FILEWRITER#S1L)

FILEWRITER#S1L = (mc_FILEWRITER_ALLDONE.check -> mc_FILEWRITER_OUTPUT.getchunk -> FILEWRITER#S1LI Π mc_FILEWRITER_ALLDONE.check -> od_FILEWRITER -> SKIP)

FILEWRITER#S1LI = (mc_FILEWRITER_OUTPUT.getchunk -> FILEWRITER#S1L)

FILEWRITER#S2 = (oj_MAIN_FILEWRITER -> SKIP)

FIFO = (FIFO#S1 || FIFO#S2)

FIFO#S1 = (mc_MAIN_FIFO.init -> FIFO#S1 | od_FIFO -> SKIP | mc_MAIN_FIFO.enqueue -> FIFO#S1)

FIFO#S2 = (mc_CONSUMER_FIFO.dequeue -> FIFO#S2)

OUTPUT = (OUTPUT#S1 || OUTPUT#S2 || OUTPUT#S3)

OUTPUT#S1 = (mc_MAIN_OUTPUT.allocat chunk -> OUTPUT#S1)

OUTPUT#S2 = (mc_FILEWRITER_OUTPUT.getchunk -> OUTPUT#S2)

OUTPUT#S3 = (mc_CONSUMER_OUTPUT.writechunk -> OUTPUT#S3)

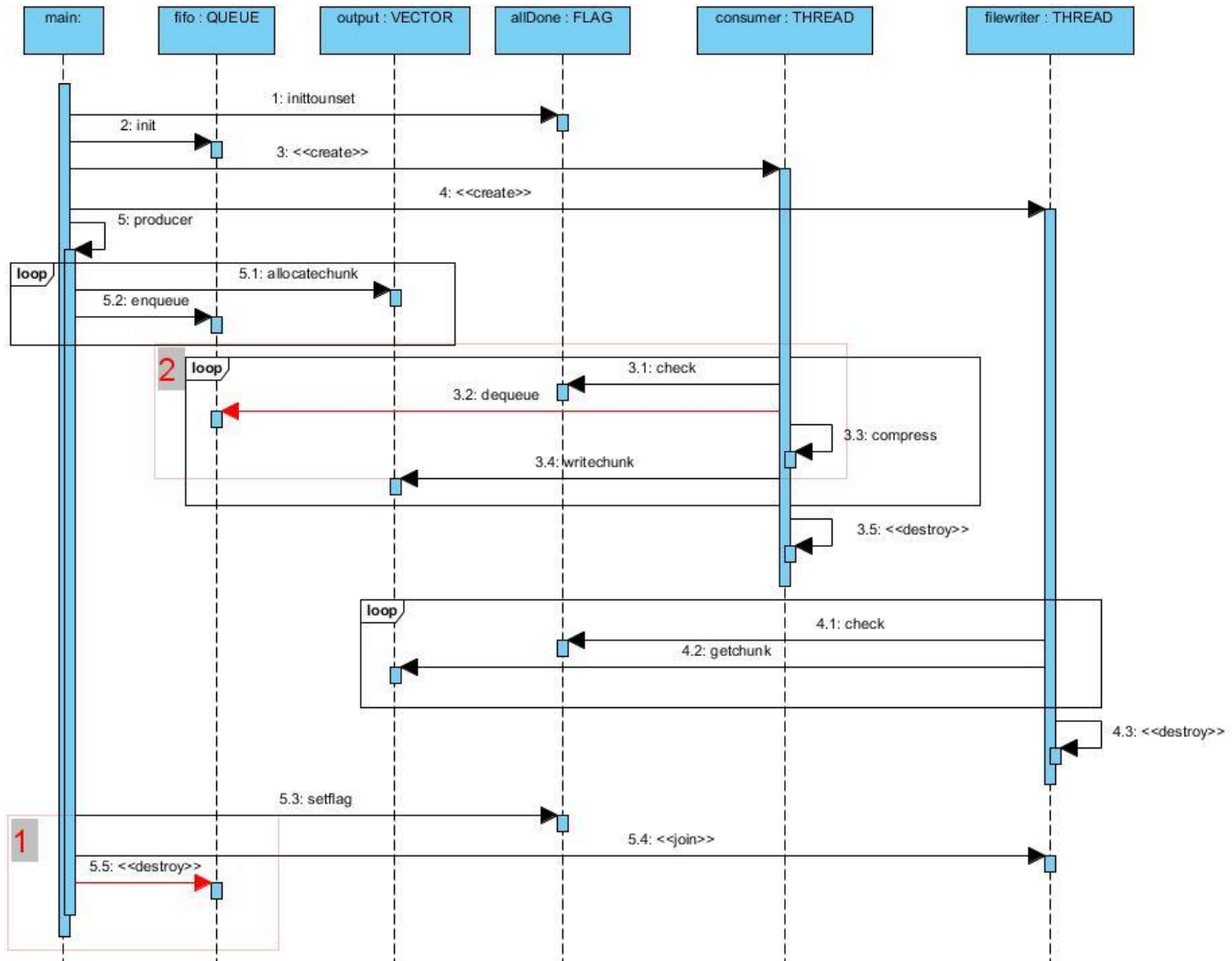
ALLDONE = (ALLDONE#S1 || ALLDONE#S2 || ALLDONE#S3)

ALLDONE#S1 = (mc_MAIN_ALLDONE.setflag -> ALLDONE#S1 | mc_MAIN_ALLDONE.inittounset -> ALLDONE#S1)

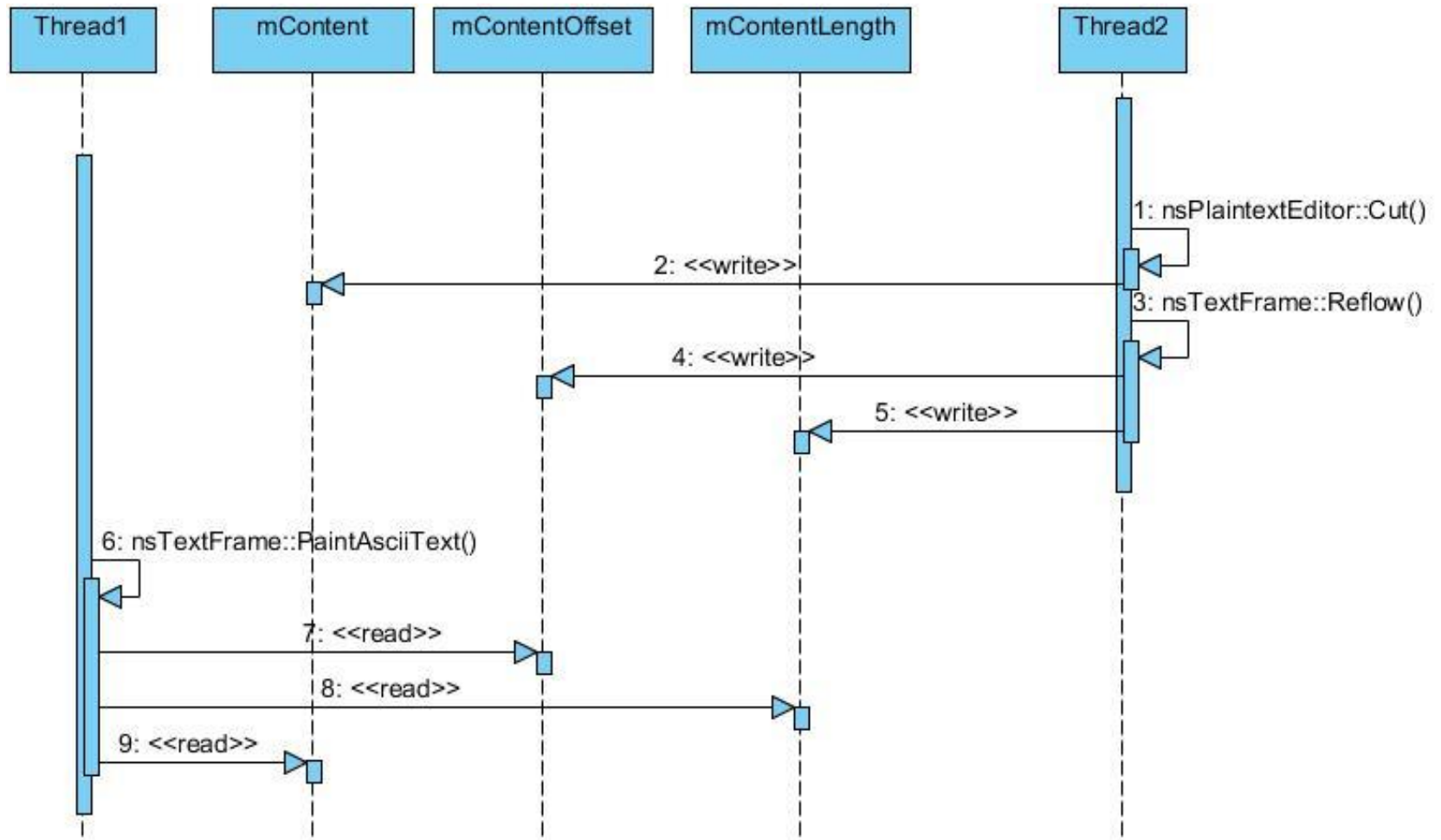
ALLDONE#S2 = (mc_FILEWRITER_ALLDONE.check -> ALLDONE#S2)

ALLDONE#S3 = (mc_CONSUMER_ALLDONE.check -> ALLDONE#S3)

PBZIP – Highlighted Diagram



Mozilla 73291 - Diagram



Mozilla 73291 – Model

```
MOZILLA73291V2X1 = ( THREAD1 || THREAD2 || MCONTENT || MCONTENTOFFSET ||  
                    MCONTENTLENGTH )
```

```
THREAD1 = ( nstextframepaintasciitext_THREAD1 -> rd_THREAD1_MCONTENTOFFSET ->  
            rd_THREAD1_MCONTENTLENGTH -> rd_THREAD1_MCONTENT -> SKIP )
```

```
THREAD2 = ( nsplaintexteditorcut_THREAD2 -> wr_THREAD2_MCONTENT ->  
            nstextframereflow_THREAD2 -> wr_THREAD2_MCONTENTOFFSET ->  
            wr_THREAD2_MCONTENTLENGTH -> SKIP )
```

```
MCONTENT = ( MCONTENT#S1 || MCONTENT#S2 )
```

```
MCONTENT#S1 = ( rd_THREAD1_MCONTENT -> MCONTENT#S1 )
```

```
MCONTENT#S2 = ( wr_THREAD2_MCONTENT -> MCONTENT#S2 )
```

```
MCONTENTOFFSET = ( MCONTENTOFFSET#S1 || MCONTENTOFFSET#S2 )
```

```
MCONTENTOFFSET#S1 = ( rd_THREAD1_MCONTENTOFFSET -> MCONTENTOFFSET#S1 )
```

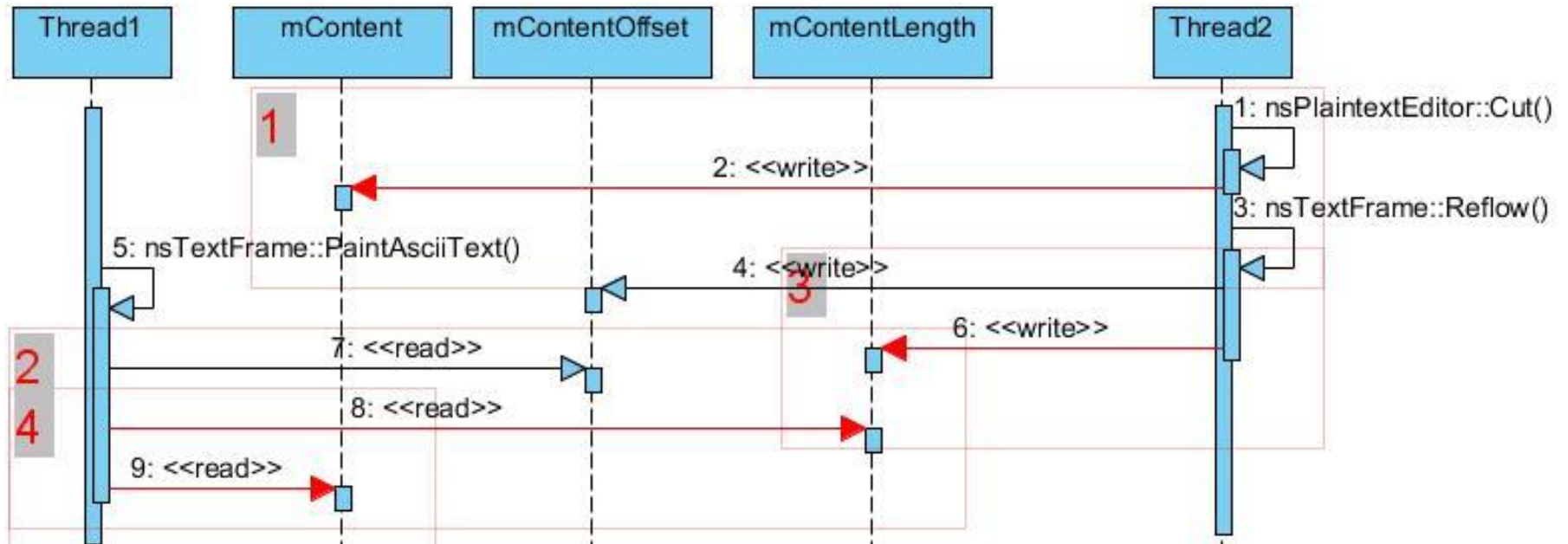
```
MCONTENTOFFSET#S2 = ( wr_THREAD2_MCONTENTOFFSET -> MCONTENTOFFSET#S2 )
```

```
MCONTENTLENGTH = ( MCONTENTLENGTH#S1 || MCONTENTLENGTH#S2 )
```

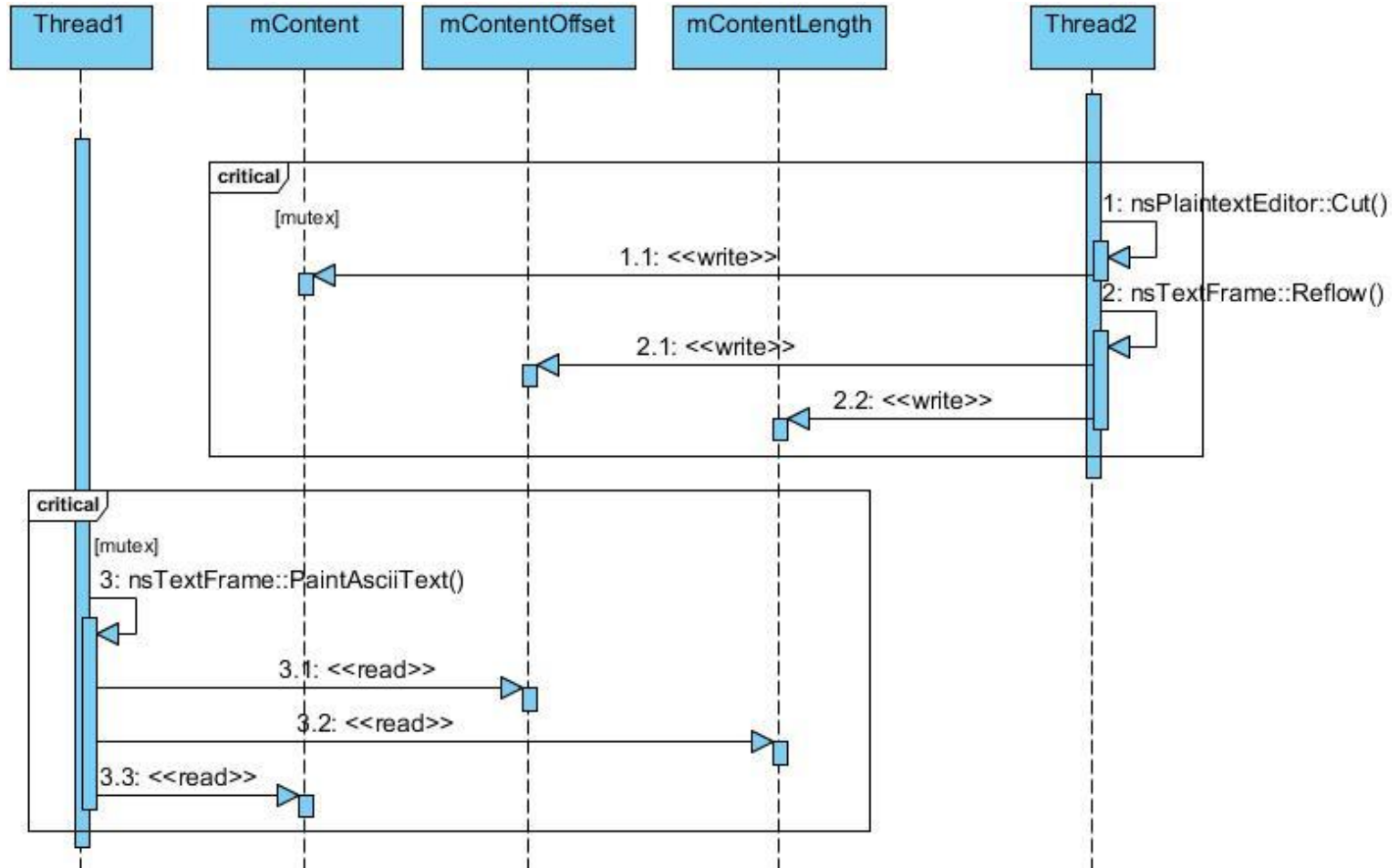
```
MCONTENTLENGTH#S1 = ( rd_THREAD1_MCONTENTLENGTH -> MCONTENTLENGTH#S1 )
```

```
MCONTENTLENGTH#S2 = ( wr_THREAD2_MCONTENTLENGTH -> MCONTENTLENGTH#S2 )
```

Mozilla 73291 – Highlighted Diagram



Mozilla 73291 Synch – Diagram



Mozilla 73291 Synch – Model

```
MOZILLA73291V2X1 = ( THREAD1 || THREAD2 || MCONTENT || MCONTENTOFFSET ||  
                    MCONTENTLENGTH || MUTEX )
```

```
THREAD1 = ( lck_THREAD1_MUTEX -> nstextframepaintasciitext_THREAD1 ->  
            rd_THREAD1_MCONTENTOFFSET -> rd_THREAD1_MCONTENTLENGTH ->  
            rd_THREAD1_MCONTENT -> unl_THREAD1_MUTEX -> SKIP )
```

```
THREAD2 = ( lck_THREAD2_MUTEX -> nsplaintexteditorcut_THREAD2 ->  
            wr_THREAD2_MCONTENT -> nstextframereflow_THREAD2 ->  
            wr_THREAD2_MCONTENTOFFSET -> wr_THREAD2_MCONTENTLENGTH ->  
            unl_THREAD2_MUTEX -> SKIP )
```

```
MCONTENT = ( ... )
```

```
MCONTENTOFFSET = ( ... )
```

```
MCONTENTLENGTH = ( ... )
```

```
MUTEX = ( lck_THREAD1_MUTEX -> unl_THREAD1_MUTEX -> MUTEX  
         | lck_THREAD2_MUTEX -> unl_THREAD2_MUTEX -> MUTEX )
```